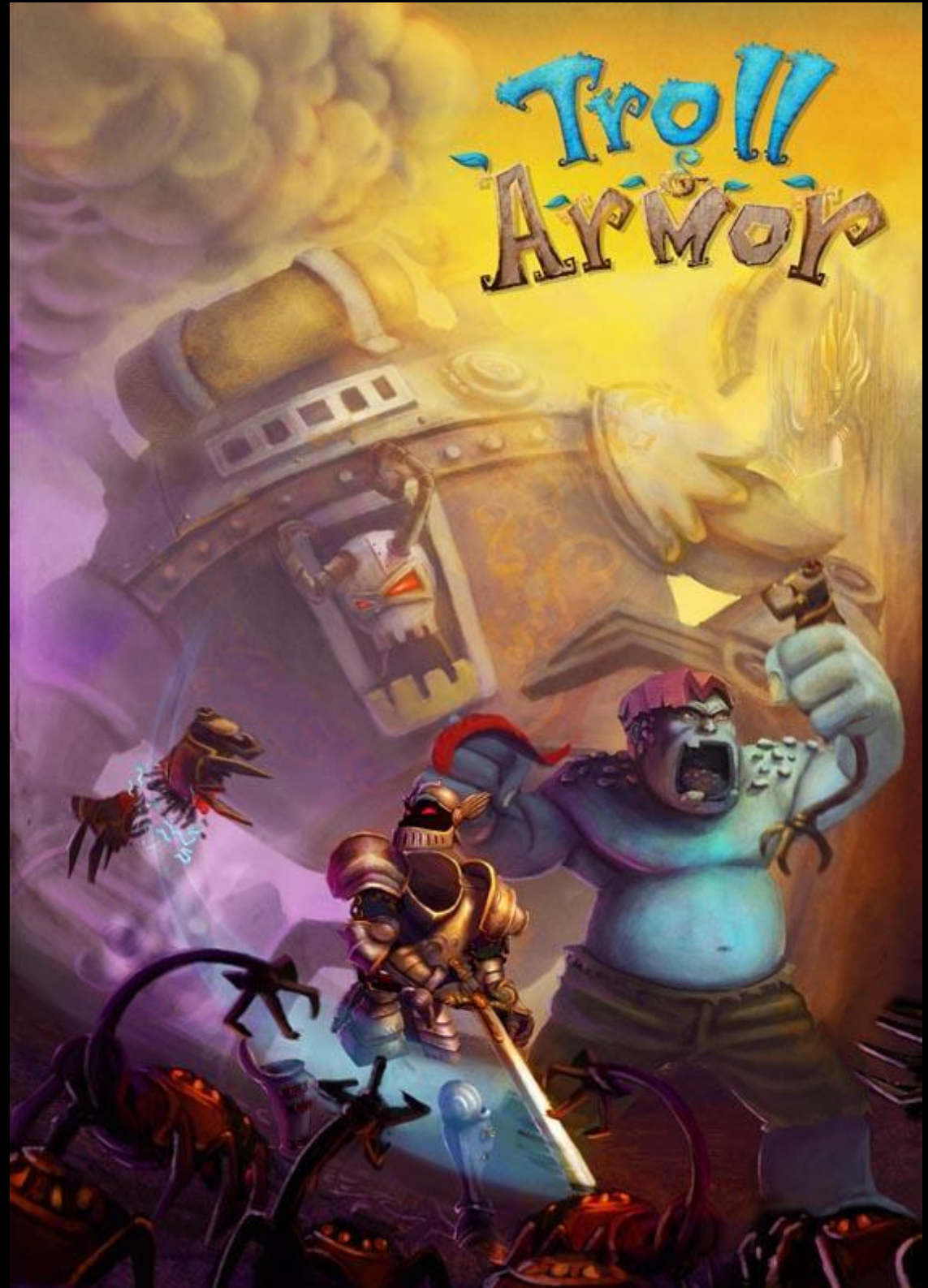


*Demo
Feb 2008 Ver.
Overview*



FPS:66



10/10

In Troll & Armor, player controls two characters: Rusty and Troll

This is Troll



This is Rusty



First, some UI explanations..



Stone Counter

Indicates how many more stones that Rusty can drop



Relic Counter

It keeps track of relics collected in-game

Health Bar

Indicates Rusty and Troll's shared remaining health



Magic Icons

Indicates remaining energy for Troll's respective magics



FPS:42

10/10

Player can move Rusty directly,
but not Troll

Push Left Stick to move Rusty



FPS:53



Rusty can perform up to 4
combo attacks to kill enemies



Press Right Trigger to attack



9 /10

By dropping stone, Troll will walk toward it.
Use this method to advance Troll.



Press LT to drop stone

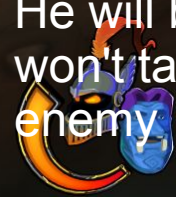


Troll's 4 magics

Freeze

Cover Troll in ice. He will be frozen, and won't take damage from enemy.

Press X button



Shrink

Reduces him to small size, allow him to pass through small gaps

Press Y button



Morph

Turn him to various objects to aid quest

Press A button



Mayhem

Destructive attack that breaks enemies and objects

Press B button



FPS:24

10/10



Magic Gems



Troll's magics requires powers.
Collect colored gems to refill
respective magics



10/10

Whenever player is stuck,
they can choose to read
Azenta's hint

Press Right D-Pad when
her face is shown



There is no other way, you have to destroy
the Gate.. if you are not strong enough, let
Troll do the job!



FPS:49

10/10

Tunnel's exit is blocked by gate.



Use Troll's Mayhem to break it.



FPS:42

10/10

There is a gap that hard to cross to next island.
There is Morph Spot indicate Troll can use Morph power
on that spot. But no Morph energy?

Morph Spot



FPS:36

10/10

There is small platform with morph gems.
Rusty has to cross with his jump ability
to collect the stones.



Press RB to jump.



10/10

With Morph gem, Troll can now use Morph Power to turn into bridge, letting both of them cross to the other side.



FPS:36

10/10

More Spideybots in next island.
They are generated by these machines.
Only by destroying them can the menace
be avoided.



10/10

Relic

Relic Counter



A Relic appears from destroyed generator.
It fills up Relic counter at the top right edge.



FPS:66



10/10

There is more island, divided by a
drawbridge.
Mayhem to drop drawbridge



10/10

In this island there are Pengu trapped in cages. Poor animals. Use Troll Mayhem to destroy the cages and free them. One of the cages contains Relic, too



FPS:64



A statue to place all 3 relics. Once inserted, the puzzle ahead starts to activate



FPS:39

Rusty has to manage levitating platforms in order to bring Troll to the other side.



10/10



Shrink to reduce Troll's weight and lift platforms upward.





At other end of puzzle is a similar gate.
Destroy it with Mayhem.



Rusty and Troll goes into another tunnel.
Suddenly a boulder rolls.. Can they
survive?



To be continued